

Storytelling - Goal

Goal is an interactive, cartoon-based story on the Premier Skills English website:

<http://premierskillsenglish.britishcouncil.org/skills/read/goal>

Part 1. Answer the questions about Goal.

1. Who is the story about?
2. How many chapters are there?
3. What activities can learners do in each chapter? (There are also other activities on the website.)
4. How do you know if the answers are correct?
5. As well as the story, what other feature connected to Goal can you find?
6. What level do you think this is good for?



Part 2. You are going to work with a partner to plan a project over several lessons with Goal. Think about the first part of the workshop and the different aspects and approaches to storytelling which we discussed Can you use any of them? First of all think about the following questions:

- Who is the class?
- What level / age are they?
- Will you use Goal in one lesson or in several?
- Will you use it as the main focus of the lesson(s) or as an ongoing project?
- What are each stages of your lesson/lessons? What kind of tasks will you use?
- Create one or two sample tasks.

Create a poster to contain as much of this information as possible!

Part 3. When you have finished, put your poster on the wall and then walk around and see how other groups have decided to use Goal.